



Personal Report

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Introduction

Top athletes and their coaches recognize that elite athlete performance requires a combination of mental and physical skills. When you achieve the perfect combination, you are playing in the zone. This report provides information on your mental approach and mental skills. The objective is to help you identify and work on any mental factors that may be impeding your performance.

The factors covered in this report represent some of the latest thinking on the mental side of elite athlete performance. Athletes often refer to this as "attitude" and "confidence". Talking about this, Michael Jordan said that having an effective mental game is what separated him from the rest of the NBA. Tiger Woods has said that mental mistakes have had a much more severe impact on his performance than physical errors.

The Sport Personality Questionnaire (SPQ20) covers twenty personality dimensions covering four key areas of your mental game: your confidence and mental resilience, your achievement drive and competitiveness, your sportsmanship, and your interest in power and your aggressiveness. The questionnaire also provides a measure of your overall mental skills and your team leadership potential.

Please bear the following points in mind as you consider the results from your assessment. First, your profile is based on what you have said about yourself through your responses to the questionnaire so that what we are measuring here is your own perception of what you are like. Second, the results can also be affected by your strategy for answering the questionnaire - whether this was conscious or unconscious - for example, whether you were very frank, whether you were very self-critical or whether you felt under pressure to convey a more than usually positive impression of yourself.

Third, the report describes different aspects of your sport personality/mental skills by comparing your responses against those of a large international comparison group of athletes. Your results are reported on a 10-point scale known as the Standard Ten (Sten) scoring system. The table below indicates what different Sten scores mean and how they should be interpreted.

Sten	Percent	Level	Competence	Development
8-10	15	5	Very High	Capitalize on
7	15	4	High	Round off
5-6	40	3	Average	Work on
4	15	2	Low	Develop
1-3	15	1	Very Low	Improve

Finally, this assessment is intended to help you clarify your view of yourself and help you to develop and achieve personal growth. If you do not recognize yourself in the following pages, check what other people think by taking views from your coach and fellow athletes.

Assessment Scales

The SPQ20 has 20 scales that measure different aspects of your mental approach / style in sport.

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petitiveness
This scale measures whether you are motivated to train hard and are prepared to make personal sacrifices to achieve excellence.
This scale measures whether you are open to new ideas and suggestions, and whether you keep up with technical developments.
This scale assesses the degree to which you enjoy competing and want to get in the winner's circle.
This scale indicates the extent to which you prepare thoroughly, show self-discipline, and stay with the plan.
This scale indicates how far you make use of imagery to help play well, rehearse performances, and stay calm.
This scale gauges the extent to which you use your instincts and intuition in making performance decisions.
This scale assesses whether you have set priorities and goals to help manage your development as an athlete.
ence
This scale assesses how effectively you handle anxiety and tension before important events.
This scale indicates how much self-confidence you possess and how quickly you bounce back from setbacks.
This scale indicates the degree to which you are afraid of failing, letting people down, and not living up to your own and other people's expectations.
This scale assesses how far you are able to immerse yourself in your performance and play in the zone.
This scale measures whether you are experiencing burnout symptoms such as apathy, fatigue, anxiety, and isolation.
This scale assesses how far you are able to regulate your feelings and emotions to maximize your performance.
This scale shows the extent to which you talk positively to yourself to maintain motivation, stay calm, and perform well.
This scale assesses whether you ask for feedback, demonstrate awareness of your strengths and weaknesses, and reflect on your performance.
manship
This scale assesses whether you have strong principles, behave ethically, and show sportsmanship.
This scale measures the extent to which you listen to and show concern for other contestants' views, feelings, and needs.
This scale reveals the degree to which you develop relationships, engage in conversation, and socialize with other athletes.
ness
This scale measures the extent to which you adopt an aggressive attitude and tend to intimidate opponents.
This scale assesses the extent to which you enjoy having authority over people and aspire to leadership positions.

Sport Personality Profile Summary

OVERALL MENTAL SKI	ILLS								
Borderline Tense Contestant	You appear on the border between the Tense Achiever and Tense Contestant zones. At the present moment, you come out as average on Achievement Drive and Competitiveness, and well below average on Confidence and Resilience.								
LEADERSHIP POTEN	TIAL								
Team Player	You came out as somewhat higher than average on Interaction and Sportsmanship, and slightly lower than average on Power and Aggressiveness. You are interested in building relationships and cooperating with people, but you are not really interested in being influential and holding power.								
ACHIEVEMENT AND	COMPETITIVENESS								
Level 3	Your responses to the questionnaire suggest that you put in as much effort and energy as most athletes to achieve success.								
CONFIDENCE AND RESILIENCE									
Level 1	Your responses to the questionnaire suggest that at present you are feeling less confident and resilient than the average contestant in the comparison group.								
INTERACTION AND S	PORTSMANSHIP								
Level 4	Your responses to the questionnaire suggest that interaction and sportsmanship is a pretty important driver for you. Your overall score on this factor is within the top 30 percent of the comparison group.								
POWER AND AGGRE	SSIVENESS								
Level 2	You have a slightly lower score than the average contestant on the combined power and aggressiveness factor.								
RESPONSE STYLE									
Neutral	Our analysis of your response style indicates that you have generally responded to the questionnaire in a candid way.								

Overall Mental Skills

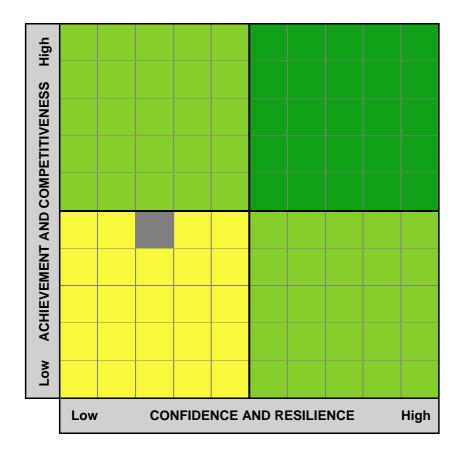
The Mental Skills Matrix below classifies athletes into four groups shown on axes of Confidence and Resilience, and Achievement and Competitiveness. These two factors measure your current level of confidence and self-belief, and how driven you are to achieve and win. The SPQ Scorecards on pages 6 and 7 show your results on these two broad factors and their elements. These groups are explained below.

TENSE ACHIEVER

Athletes in the upper left part of this amber zone excel in motivation to achieve but lack confidence and resilience. They have the drive to work hard to realize their potential, but at the present point in time, they lack self-belief.

CONFIDENT ACHIEVER

Athletes located in the upper right part of this green zone excel in competitiveness and mental resilience. They feel positive about their game, are mentally strong, are motivated to achieve, and have the will to win.



TENSE CONTESTANT

Athletes in the lower left part of this amber zone present as unsure about their abilities and their potential at the present point in time. They need help and support to boost their confidence and motivation.

EASYGOING CONTESTANT

Athletes in the lower right part of this amber zone excel in confidence but lack motivation to achieve. They present as sure of themselves and stress-free but they lack the competitive drive to work hard to develop and realize their potential.

Borderline Tense Contestant

You appear on the border between the Tense Achiever and Tense Contestant zones. At the present moment, you come out as average on Achievement Drive and Competitiveness, and well below average on Confidence and Resilience. The scorecards on the next pages give further details about this part of your mental game.

Achievement and	Competit	ivene	ss S	core	card					
	Sten									
	1 2	3	4	5	6	7	8	9	10	
Achievement		<		>						
Adaptability						<		>		
Competitiveness	<		>							
Conscientiousness		<		>						
Visualization				<	•••	>				
Intuition					<		>			
Goal Setting	<	>								
Achievement and			<		>					
Competitiveness	Improv	/e		Woı	k on		Ca _l	pitalize	on	l
Competitiveness Description of dimension										
Achievement		Level 2. Your responses indicate that personal achievement is not a very important driver for you.								
Adaptability		Level 5. You present yourself as adaptable and opportunistic. You are prepared to experiment and take risks in order to succeed.								
Competitiveness		Level 1. Your responses indicate that participating is more important to you than winning.								
Conscientiousness		Level 2. You are pretty easygoing and are not terribly well-organized. You take things as they come and prefer not to make plans.								
Visualization		Level 3. You use imagery and visualization to a moderate extent to help think positively and perform well.								
Intuition	Level 4. Moyour deep-intuition.			-					-	
Goal Setting	Level 1. You									

	Sten									
	1	2	3	4	5	6	7	8	9	10
anaging Pressure		<		>						
f-Efficacy		<		>						
ar of Failure Control		<		>						
ow .			<		>					
ess Management		>								
otions	<		>							
f-Talk	<		>							
elf-Awareness				<		>				
onfidence and		<		>						
silience	Im	nprove	:		Wor	k on		Cap	italize	on
	Level 1. Your responses to the questionnaire suggest that at present you are feeling less confident and resilient than the average contestant in the comparison group.									
fidence and Resilience	are fe	eling l	ess co	nfident						
	are fee	eling l	ess co	nfident						
scription of dimensions	are fed compa	eling le arison 1. You	ess co group	nfident	and re	esilient	than th	ne ave	rage co	ontest
scription of dimensions naging Pressure	are fed compa	eling learison 1. You Ity mai	seem naging	nfident	very a	nxious	than the	comp	eting a	ontest
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escription of dimensions anaging Pressure elf-Efficacy ear of Failure Control	Level athlete Level ain the athlete with your Level affective Level athlete Level at Level	1. You a hour control our cont	seem naging resent on. It responses to failur	to get your rat, you conses e and late have average onses incloding to the conses included the consest included the conses	very a nerves. Idon't application of the second property of the sec	e that your mo	before to belie you wo negative what few to of burn you are pods ar talk to	rry movely by wer exerperiout. You have help do	eting a our abi re than others perience iencing ou sho g diffic otions.	and you dility to the ass.

Leadership Potential

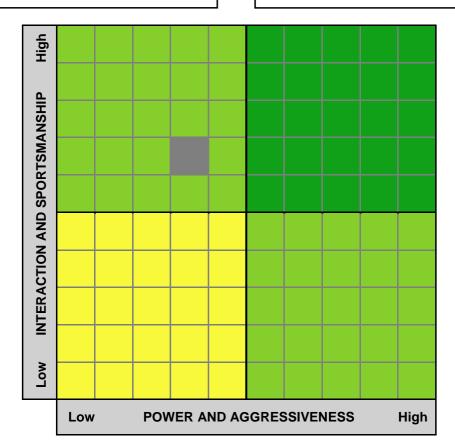
The Leadership Potential Matrix below classifies athletes into four groups shown on axes of Power and Aggressiveness, and Interaction and Sportsmanship. These factors measure your interest in having power and control over people and your interest in forming relationships, working cooperatively, and acting ethically. The SPQ Scorecards on pages 9 and 10 show your results for these two factors and their components. These groups are explained below.

TEAM PLAYER

Athletes located in the upper left part of this amber zone are not motivated by power and authority so they are likely to be reluctant leaders. They do like to be accepted and held in popular regard, however, which makes them natural team players.

DEMOCRATIC CAPTAIN

Athletes located in the upper right part of this green zone are motivated by power, personal status and prestige, and a need for friendly relationships. They like to lead and like to be accepted and held in popular regard. This makes them natural team leaders.



INDIVIDUAL PLAYER

Athletes located in the lower left part of this amber zone do not have the desire to lead or the desire to be liked and held in popular regard. They tend to prefer doing things on their own and do not seek the company or approval of fellow contestants.

CONTROLLING CAPTAIN

Athletes located in the lower right part of this amber zone have the desire to lead, to be influential and make an impact, but they do not have the desire to be liked and held in popular regard. This often means that they need to work hard to take people with them.

Team Player

You came out as somewhat higher than average on Interaction and Sportsmanship, and slightly lower than average on Power and Aggressiveness. You are interested in building relationships and cooperating with people, but you are not really interested in being influential and holding power. The scorecards on the next pages give further details about this part of your mental game.

nteraction and Sportsmanship Scorecard												
	Sten											
	1	2	3	4	5	6	7	8	9	10		
Ethics					<		>					
Empathy							<		>			
Relationships						<		>				
Interaction and						<		>				
Sportsmanship	I	mprove	Э		Wo	rk on		Capitalize on				
Interaction and Sportsmanship Description of dimensions	Level 4. Your responses to the questionnaire suggest that interaction and sportsmanship is a pretty important driver for you. Your overall score on t factor is within the top 30 percent of the comparison group.											
Ethics	Level 3. Your responses indicate that you as courteous and upright as the average athlete.											
Empathy	Level 5. You present yourself as sympathetic, friendly, and keen to cooperate and avoid conflict.											
Relationships				over a	-	e extra	verted	and so		e, a cont	es	

Power and Aggressiveness Scorecard										
	Sten									
	1	2	3	4	5	6	7	8	9	10
Aggressiveness						<		>		
Power		>								
Power and			<		>					
Aggressiveness	Ir	nprove	e		Wor	k on	Capitalize on			
Power and Aggressiveness			a sligh and agg	-				verage	contes	
Description of dimensions	ns									
Aggressiveness	Level 4. You tend to perform in a somewhat activated, worked up, and aggressive.									
Power			-	onses i er than			-		n less i	motivate

Self-Improvement

- 1. Be prepared to work hard to achieve success as a professional or amateur athlete. Show through your behavior and actions that you want to learn, you want to get better, and you are prepared to put the work in.
- 2. Be prepared to spend most of your time in training and in practice. Get the most out of training and practice by being enthusiastic, determined, and goal-driven. View training as a challenge to improve your skills and train with intensity and commitment. Try to consistently deliver more than you are asked to do by your coach or team captain.
- 3. Develop a strategy with your coach with clear stages for improving your overall game. Make sure you own your goals and they are SMART: Specific, Measurable, Achievable, Realistic, and Time bound. Continually review progress towards your objectives/goals and set new goals to replace achieved ones.
- 4. In competition, focus on performing well rather than winning as focusing on winning will do little to help you win. Enjoy the buzz from competing and performing well in front of others. Be aware of your thought patterns and self-talk at peak moments in competition and deploy techniques to counter negative thoughts. Identify what works for you and what doesn't work for you to maintain your best performance state.
- 5. Take the positives out of a situation where you don't perform the way you planned and analyze what you are going to do differently next time. Believe in your ability and never give up hope. Learn to control your explanations for winning and losing--give yourself full credit for your wins, and give your competitors credits for their wins.
- 6. When you are going through a difficult patch, stick with it, and do your best rather than give up and going through the motions. Be willing to adapt your behavior to increase your ability to play well and compete successfully. Remember that mental and physical skills' improvement takes time, commitment, and consistent effort.
- 7. <u>Click here</u> to download more tips and recommendations about how to develop your mental skills and improve your performance.

SPQ20 Psychometric Scorecard

No	Scale	Raw	Sten	Meaning
1	Achievement	19	4	Higher than about 25% of the comparison group
2	Adaptability	25	8	Higher than about 90% of the comparison group
3	Competitiveness	18	3	Higher than about 10% of the comparison group
4	Conscientiousness	16	4	Higher than about 25% of the comparison group
5	Visualization	21	6	Higher than about 60% of the comparison group
6	Intuition	21	7	Higher than about 75% of the comparison group
7	Goal Setting	13	2	Higher than about 5% of the comparison group
8	Managing Pressure	9	3	Higher than about 10% of the comparison group
9	Self-Efficacy	10	3	Higher than about 10% of the comparison group
10	Fear of Failure Control	9	3	Higher than about 10% of the comparison group
11	Flow	15	4	Higher than about 25% of the comparison group
12	Stress Management	8	1	Higher than about 1% of the comparison group
13	Emotions	18	3	Higher than about 5% of the comparison group
14	Self-Talk	16	4	Higher than about 5% of the comparison group
15	Self-Awareness	20	5	Higher than about 40% of the comparison group
16	Ethics	20	6	Higher than about 60% of the comparison group
17	Empathy	26	8	Higher than about 90% of the comparison group
18	Relationships	23	7	Higher than about 75% of the comparison group
19	Aggressiveness	20	7	Higher than about 75% of the comparison group
20	Power	9	1	Higher than about 1% of the comparison group
21	Impression Management	19	5	Higher than about 40% of the comparison group

Notes